

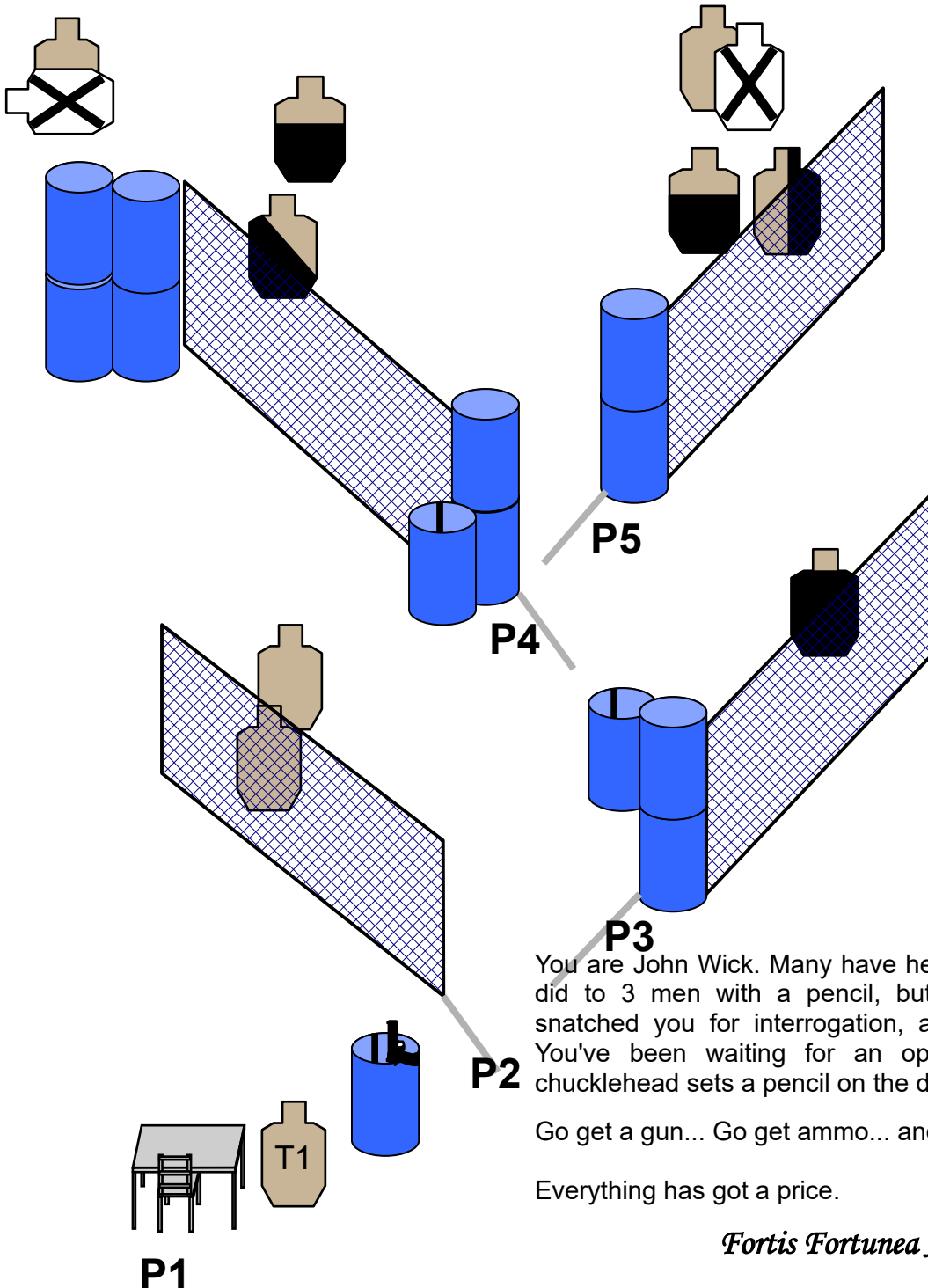
You Must Wick It... Wick It Real Good

**** NO CONCEALMENT ****

Shooter will start seated at P1 with back against chair, hands clasped behind chair. EMPTY gun (slide forward/cylinder closed/hammer down) & 1 mag will be placed on 1st short barrel; remaining mags will be placed, 1 ea on other 2 short barrels. At the signal, grab "pencil", stab T1, puncturing "0-down" zone, then retrieve gun and engage all other threats as they appear with 2rds each while using available cover.

NOTES: - Best 18 hits scored; 2 ea paper

- **ALL** magazines/speedloaders will be downloaded to SIX rounds
- **ALL** reloads are placed on short barrels, **NO** reloads on belt
- Screwdriver **MUST** penetrate "0-down" zone... Failure is a PE (does **NOT** need to stay in target)



You are John Wick. Many have heard the tale of what you did to 3 men with a pencil, but not these guys. They snatched you for interrogation, and have your dog too. You've been waiting for an opportunity, and when a chucklehead sets a pencil on the desk...

Go get a gun... Go get ammo... and go get your dog back.

Everything has got a price.

Fortis Fortuna Adiuvio