

Rescue

**** CONCEALMENT REQUIRED ****

Shooter will start facing threats at P1 with feet touching head of victim; gun loaded and holstered, hands above respective shoulders. At the signal, draw and, while dragging victim to cover at "A", engage T1 & T2 with 2rds each in tactical sequence **STRONG HAND ONLY**. Then move to P2 and engage T3 & T4 with 2rds each before moving to P3 and engaging remaining threats with 2rds each; all while following the current rules regarding cover, engagement and reloads.

NOTES – Shots **UNLIMITED**: Best 14 hits scored

- "Victim" will be stretched out flat with feet centered between stands at the sticks
- "Victim" shall not just be picked up and tossed, and must be completely behind cover from T1 & T2. Failure on either will be a PE
- T1 & T2 may be re-engaged from "A", using proper cover
- T5 should not be visible from window
- Range of engagement: approx 1 to 12 yards

When you and a friend are visiting the local park's recreation center you are attacked by ruffians and your friend knocked unconscious to the ground. As you pull your friend to cover while dispatching the attackers, you hear cries for help from within the center. Your friend is recovering and you decide to spring into action.

