

The Judge

Shooter will start seated at bench with gavel (hammer) in strong hand, gun loaded and lying flat on and in center of bench.

At the signal, drop gavel, pick up gun and engage T1, T2, PP1 & PP2 while remaining seated at bench. Engage all other targets as they appear from within the shooting area.

- NOTES:**
- **SHOTS UNLIMITED** - 22 Rounds Scored – 2 per paper, 1 per 10" plate and poppers must fall
 - (9) NRA D-1, painted as indicated, 1 large Pepper popper, 1 small Pepper popper, and (2) 10" plates
 - T1, T2, PP1 & PP2 **MUST** be engaged while remaining seated and from between the NO SHOOTS
 - Penalties per ICORE rulebook.
 - Range of engagement: approx 3 to 12 yards

