

Wall to Wall

Shooter will start facing downrange in either Box A or box B with hands relaxed at sides. At the signal, draw and engage T1 & T2 (or T8 & T9) with 3-rds each in any order. Then move into shooting area between walls and while moving engage all other targets with 2-rds each in any order as they appear.

NOTES: - Shots **UNLIMITED** - Best 22 hits scored

- 13 NRA D-1 Paper targets - 9 shoot [4 painted as indicated] / 4 NO SHOOT
- T1 & T2 and T8 & T9 get 3-rds each and must be engaged from respective boxes only.
- T3 - T7 get 2-rds each and **MUST** be engaged while moving.
- Penalties per ICORE rulebook.

