

Turn and Skip

Shooter will start facing up range in Box A; gun unloaded and holstered, hands above respective shoulders.

At the signal, turn, draw, load and engage all targets as they appear from within the shooting area.

- NOTES:**
- **SHOTS UNLIMITED** - 18 Rounds Scored – 2 per paper, and poppers must fall
 - (8) NRA D-1, painted as indicated, 1 large Pepper popper, 1 small Pepper popper
 - Box A is **NOT** part of the shooting area
 - Penalties per ICORE rulebook.
 - Range of engagement: approx 3 to 12 yards

