

No Luck

Shooter will start standing inside Shooting Area facing square up range with toes on Xs, gun **UNLOADED** and holstered, all loads on belt and hands above respective shoulders. At the signal, turn, load and engage all target as they appear with 2 shots each and steel until it falls from within the Shooting Area only.

NOTES – Shots **UNLIMITED**; best 25 hits scored – 2 each paper, steel must fall

- 1 second per point down
- All penalties such as foot faults, Failure to engage, hits on No Shoots, etc are 5 seconds
- Porthole will be **CLOSED** at start
- Popper activates turning target
- Range of engagement: approx 2 to 10 yards

